**Contact: Georgios Marentakis**

**Monitoring moving objects using sound**

A recent study has shown that it possible to monitor the location of a

single slow moving object and report when it is entering an area using

3D sound. The goal of the project is to help run an experiment that

investigates the effect of entry duraration on user performance. There

are possibilities to help design the experiment and make small

modification to existing code for running it. The main task is however

to recruit participants and collect data and eventually analyze the

results partially or as a whole. Additionally, you need to do a

literature review and write a report.